

## HURTMAN RESCUE (Journeyman Event)

Mean Time: 5 minutes

Drop Dead Time: 7 minutes

**Event Summary:** This event will be simulated at 12 KV. The Journeyman will have 5 minutes to set up and ask questions. Time starts at the judge's signal with Journeyman standing at least one arm's length from pole in any direction.

**Note:** The lineworker's belt, hooks, and rubber gloves will be lying on the ground at arm's length. Rubber gloves must be in glove bag (cuff down) at the start of the event, after time starts the groundman may assist climber with his/her belt, hooks, and gloves.

### Event Description:

1. Looking at the pole from the cross arm side, the hand line will be hung on the right side simulating an injury to a right-handed person. The hurt man will hang on the cross arm side of the pole with both ends of the safety straps through the braces.

**Note:** Always take a minimum of one complete wrap around the cross arm before lowering the hurt man.

2. Mannequin shall be tied under arms with three half hitches.

**Note:** (eye splice should not be used as part of the hitches).  
The half hitch is the only acceptable knot.  
A 3 in" conduit will be used to measure tightness of knot.

3. Be sure to call out "headache" loudly when you drop your hand-line sheave. The sheave shall be dropped in the 5 ft. circle radius at the base of the pole.

4. A Bashlin belt 57-N will be used on the mannequin. You must cut the Bashlin 57A insert. There will be a 10-point deduction for cutting the belt in the wrong place.

5. The ground man will lower the mannequin smoothly to the ground without coming into contact with the pole. The mannequin must make contact with the ground before journeyman can descend pole.

6. Journeyman must climb down the pole smoothly and safely. Time will stop when the Journeyman has both feet on the ground.

**Note:** There must be one gaff in the pole at all times when climbing down the pole.

7. The Journeyman must use the hand-line provided.
8. Rubber gloves must be worn by the climber for this event.
9. Deductions will be subtracted from 100, resulting in the final score. Time will be used as a tie breaker.